



1-2 Years Old

Building blocks, shape sorters, interactive books, soft dolls or stuffed animals, push or pull toys





Pretend play sets, simple puzzles, art supplies, building toys, books with stories and pictures, animal figurines or dolls

5 - 9 Years Old

STEM kits, board games, books with simple stories, art and craft kits, outdoor exploration kits, toy cars, puzzles



3-4 Years Old



10 - 13 Years Old

Remote control vehicles, sports equipment, frisbee, musical instrument, headphones, Legos, Hot Wheels

14 - 18 Years Old bicycles, aift cards, Earbuds, skateboards, equipment, coding development kits, journals

fitness





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